



Helpful Hints for Lane Judges on Field and 3D Ranges

Thank you for agreeing to be a lane judge. Don't be intimidated. You don't have to be an archer to do a great job.

When a group of kids come to your lane, if they don't tell you if they are junior, intermediates or seniors, ask them. Their age division determines the stake/spot they shoot from. If they are shooting 3D, one of their feet needs to be touching the stake or they can straddle it. If they are shooting field, they can straddle the stake/spot but cannot have both feet in front of the shooting position.

Archers rotate through the group. Once everyone has shot, you and the group head down to the target to score. The youth score each other. No one pulls their arrow until everyone has scored. Your job at the target is to settle any disputes that might arise. This rarely happens. 4-H'ers are honest and they normally settle disputes themselves. If someone has shot an arrow behind the target into the woods, you give them no more than two minutes to find it. If they don't find it in that time, let them know they can come back to look either during lunch or after the match while scores are being tallied.

If youth are struggling to do the math, let them know the most important thing is that they enter what they scored on your lane and that they can add scores later. It is likely that there is another group waiting to shoot so it is important to keep things moving. One archer in the group carries the clipboard. Parents may hold the clipboard while the youth are shooting, but they are not to be carrying the clipboard from one target to the next. Another important note: parents are not allowed at the target while scoring is going on. Under no circumstances should they come to the target until all the arrows are scored. If a parent wants to take a photo of their child's shot, that's alright if its quick. It is up to you to let them know when they are allowed to come to the target. Bottlenecks will happen fast.

Only let one group shoot at a time. In other words, if there is a group waiting, they cannot start until the other group has left the area and moved to the next target. If you are on the walk-through course, you also need to make sure that no one goes backward through the course to get to the outside. They must walk the whole course to leave otherwise, they could get shot.

The kids will have scoring keys, stake/spot positions and distances, unless they are unknown, on a sheet on their clipboard so you don't need to memorize anything. The senior distances are unknown on Senior 3D events.

That may sound like a lot to deal with but it really isn't. Most kids have done this before, so they know how it goes, especially the seniors.

In the afternoon, the youth will need to take a two-question survey before they turn in their scorecards. The surveys will be under their scorecards on the clipboard. As a group, the youth should bring the scorecards to the scoring trailer or the range safety officer. Be sure everyone has signed their scorecards.

It is because of you that this match happens; no lane judge, no shooting. Lane judges are the unsung heroes of these matches.

Your efforts are truly appreciated. Thank you for volunteering to be a lane judge.

*Julia
Team*